Seer

POWER LEVEL	16	Mentalist Healer

secret ID	Dr. Daniela "Dani" Muñoz			size	Medium
gender	Female	occupation	Doctor, NSA Agent	height	
age	26	team name	Omega Squad	weight	
ethnicity	Cuban	base of ops	Mobile, based in TX	hair	Black/Blonde
birthplace	Miami, FL	1st appearance	Omega Squad #1	eyes	Blue

STR	DEX	CON	INT	WIS	CHA
10	15	15	18	20	16
+0	+2	+2	+4	+5	+3

DMG	FORT	REF	WILL	INIT	FLIGHT
+2	+2	+5	+7	+6	50
		amaze +3			

BASE DEFENSE	3	BASE ATTACK	0

DEFENSE	FLAT	MENTAL	MELEE	RANGED	MENTAL
16	16	18	+5	+5	+11
		Mental Prot. +10			

HERO 8 ☐☐☐☐☐☐☐☐

RANK	POWERS	DC
3	**Amazing Save (Reflex) [Psionic]**	
3	**Combat Sense [Psionic]**	
10	**Mental Blast [Psionic]**	25
10	**Mental Protection [Psionic]**	
10	**Telekinesis [Psionic]**	20
10	extra: Energy Blast	25
10	extra: Flight	
10	extra: Force Field	20
10	extra: Strike (Melee:Psionic Sword)	25
	Stunt: Dual Damage	
10	**Telepathy [Psionic]**	20
	extra: Group Link	
10	extra: Mind Control	20

FEATS

- Attack Focus (+1 w/ psionic attacks)
- Attractive (+3 bluff/diplomacy)
- Dodge (+1 def, or +2 def to one opponent)
- Imp. Initiative (+4 to initiative)
- Indomitable Will (can re-roll failed will after 1 round)
- Iron Will (+2 will saves)
- Psychic Awareness (Super) (detect psionics)
- Wealth (10x income)

WEAKNESS

SKILLS

Acrobatics*	5/3	Listen	5
Balance	3/1	Medicine*	12/7
Bluff	8/5	Move Silent	2
Climb		Open Lock*	
Computers*		Perform	3
Concentration	10/5	Pilot*	
Craft	4	Profession:	5
		Surgeon	10/5
		Read Lips*	
Demolitions*		Repair*	
Diplomacy	8/5	Ride*	3/1
Disable Dev*			
Disguise	3	Science:	4
Drive*		Parahuman Physiology	10/6
Escape Artist	2		
Forgery	4		
Gather Info	8/5		
Handle Animal*	4/1		
Hide	2		
Innuendo*	5/2	Search	4
Intimidate	3	Sense Motive	5
Jump		Sleight/Hand*	
Knowledge:	4	Spot	5
Ultra-Terrorist Tactics	5/1	Survival	5
Extra-Dimensional Travel	5/1	Swim	
		Taunt	3
		Security Systems	4
		Systems Operation	4

langs: english, spanish

LIFT AND LOAD

light	33 lbs	overhead	100 lbs
med	66 lbs	off ground	200 lbs
heavy	100 lbs	push/drag	1000 lbs

MOVEMENT (base/run/sprint)

Speed	30 / 60 / 120
Flight	50 / 100 / 200

HITS -1 -2 -3 -4 -5 -6 -7 -8 -9 -10 -11 -12 -13 -14 -15 -16 -17 -18 -19 -20 -21

ROLL	STUN	LETHAL
FAIL	BRUISED	INJURED
FAIL > 5	STUNNED	STUNNED
FAIL > 10	UNCON	DISABLED

- ☐ STUNNED [stunned for 1 round, lose dex bonus, +2 to hit]
- ☐ DISABLED [1/2 action per round. strenuous actions = dying]
- ☐ DYING [fort save dc:10 or die. +1 dc to save per hour]
- ☐ FATIGUED [no run or charge, -2 str, -2 dex]
- ☐ EXHAUSTED [1/2 speed, -6 str, -6 dex]
- ☐ UNCONSCIOUS [knocked out, addt'l attacks are lethal]

POWER POINTS 250

abilities	34	skills	41
combat	20	powers	158
feats	16	weakness	0

SPENT	UNSPENT	NEXT PL
269	-19	255

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